#### Modeling particle's shape in granular materials with a Level Set-Discrete Element Method

Jérôme DURIEZ



RECOVER, Irstea (Aix-en-Provence, France)



#### **Rockfill for rockfill dams**



Serre-Ponçon rockfill dam, 123 m https://www.edf.fr/edf/accueil-magazine/serre-poncon-cumule-les-superlatifs

#### Soils for earthfill dams



Moreau dam under construction, half-2016 Photo G<sup>2</sup>DR/Irstea

#### Snow for snow avalanches



Hervé Bellot/Irstea

Hagenmuller et al., *The Cryosphere*, 2015

#### **Bedload/Sediments for solid transport**



Maurice Meunier/Irstea

Mickael Lagouy/Irstea

## Hence the Discrete Element Method (DEM)



### **Discrete Elements**

**Classical shapes for Discrete Elements** 

• Spheres







Sand Laboratoire Navier

• Rigid aggregates (Clumps) of spheres





Höhner et al., *Powder Technology*, 2011



Mede et al., Powders & Grains 2017



Snow Hagenmuller et al., *The Cryosphere*, 2015

# Role of shape

Wanna go for a 300 km/h TGV ride ?



www.getzner.com ; londonist.com (adapted)



Public Domain, https://commons.wikimedia.org/

## A new shape descriptor: LS-DEM

#### Level Set – Discrete Element Method (LS-DEM) for a better shape description ?





• Shape description from signed distance function  $\phi_{s}(\vec{x})$ 



#### • Level Set – Discrete Element Method and its (ongoing) implementation in YADE

• Examples and Computational aspects



www.yadedem.org

### YADE implementation overview

#### New code and old code



#### Discrete description of signed distance function $\phi_s$



Kawamoto et al., J. of the Mechanics and Physics of Solids, 2016

# Discrete (Voxellised) description of particles volumes

- $V_{grain} = \int_{V_{grain}} dV \approx \sum_{'inside' voxels} g_{grid}^{3}$
- and so on for all inertial quantities



Contact treatment: "master-slave" with boundary nodes

- $\phi_1$  field
- boundary nodes  $N_i$  of 2, along  $S_2$

$$\begin{array}{c}
\min_{N_i} \phi_1(N_i) < 0? \\
\vec{n} = \nabla \phi_1
\end{array}$$

accounting for rigid bodies' transformations



#### Ray tracing of boundary nodes $N_i$

Once, at DE creation:



Osher & Sethian, J. of Computational Physics, 1988

 $\phi_{\rm S}(N) = 0 \Leftrightarrow a_3 k^3 + a_2 k^2 + a_1 k + a_0 = 0$ 

For  $N = C + k \vec{v}$ ,



### Validation example: LS–DEM vs DEM

#### Triaxial test

- Dense packing of 8000 spherical DE
- 50<sup>2</sup>=2500 boundary nodes
- $L_{grain}/g_{grid}=90$





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# Validation example and computational cost

#### Triaxial test

#### Dense packing of 8000 spherical DE

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- $L_{grain}/g_{grid}=90$





Optimal choices ???

### Some calissons ?

Superellipsoids (preliminaries)

$$f = \left( \left| \frac{x}{r_x} \right|^{\frac{2}{\epsilon_1}} + \left| \frac{y}{r_y} \right|^{\frac{2}{\epsilon_1}} \right)^{\frac{\epsilon_1}{\epsilon_2}} + \left| \frac{z}{r_z} \right|^{\frac{2}{\epsilon_2}} - 1$$





www.calisson.com



particleStress

# **Conclusions & Perspectives**

- LS—DEM and new shapes coming soon in YADE ?
- suited for any shape (no convexity required)



- apply to real shapes from
  - · laser scanning on rockfill materials (2020)
  - · CT scans on other materials ?



# Merci !

• à la Région Sud, projet LS-ENROC



 Stéphane Bonelli (Irstea, RECOVER), Cédric Galusinski et Frédéric Golay (Université de Toulon, IMATH)

• et vous pour votre attention !

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Les Inconnus, Youpi Matin

#### Memory cost

For storing (with  $C^{++} \leftrightarrow$  Python exposure) std::vector<std::vector<double>>> distanceValues

- machine with 64 GB of RAM
- an *average* memory cost of 20 bytes / distance value
  - 10<sup>8</sup> '2D' (z-invariant) Maximum number of DE 3D 10<sup>6</sup> 10 000 10<sup>4</sup> 10<sup>2</sup> 10<sup>0</sup> 10<sup>2</sup> 10<sup>0</sup>  $10^{3}$  $10^{1}$  $Precision = L_{grain} / g_{grid}$



Contact treatment: 1<sup>st</sup> step (approximate)

Overlap of Axis-aligned bounding boxes ?



### Validation of LS–DEM vs DEM



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